SprintBowling.com Event Rules

I. General Rules

- 1. The format is scratch singles, 2 games. Fast pace, with a finish time of approximately 1 hour.
- 2. Sessions are scheduled for Tuesday evenings at East Greenbush Bowling Center, Rensselaer, NY.
- 3. Each 4 week block starts on the 1st Tuesday of the month and ends on the 4th Tuesday of the month.
- 4. Practice begins at 9:30PM and scoring will start at 9:40PM unless otherwise specified on SprintBowling.com.
- 5. \$30 your first week of the month bowled and \$15 each week after, no fee the 4th week for all advancers.
- 6. Weekly attendance is not required. Only advancers bowl the 4th week, no-shows are given a "low-to-cash".
- 7. The same oil pattern will be used for all 4 weeks, then changed by the event director for the next month.
- 8. All current USBC rules are in effect for each session. All rules are enforced by event staff only.
- 9. Due to youth bowler participation, adults may not participate in any gambling during any of the sessions.
- 10. Prior to scoring changes, please check with event staff first, otherwise, the modified score may result in a 0.
- 11. During the first 3 weeks, both games will be scored on the same pair. Please use 1 lane courtesy.
- 12. Foul language, unsportsmanlike conduct, abuse or damage to bowling center property is <u>strictly prohibited</u>. Violations of this rule may lead to forfeiture of scores and/or immediate suspension based on staff discretion.

II. Prizes

- 1. Payments and cash outs are via Venmo. Signing up for Venmo is easy using the Venmo smartphone app.
- 2. Leaders are paid within 1 day of their squad, all others are awarded within 1 day after week 4 ends.
- 3. Youth/Amateur bowlers must sign and return the USBC Singles Competition Prize Waiver prior to bowling.
- 4. Adults will receive prizes in the form of cash. Youth will receive prizes via SMART scholarship.

III. Format

1. First 3 Weeks

- a. No lane assignments, however bowlers will be spread out to keep the pace fast.
- b. 1:3 bowlers from each evening's squad advance to the Week 4 finals, including previous advancers.
- c. The 2 game total pins leader of the night will be awarded 20% of that evening's prize pool.
- d. The 3 week total pins leader will be awarded 10% of the remaining 3 week prize pool.
- e. Qualifying position ties advance, leader ties are broken with high series then high game then coin flip.
- f. All advancers are guaranteed a cash spot in Week 4.

2. Week 4 Finals

- a. Bowlers are seeded by 3 week total pins. The tiebreakers are high series then high game then coin flip.
- b. Bowlers are put in groups of 3 by serpentine order via ascending seed with the remaining advancers, if applicable, on the weakest best seeded pairs.
- c. In the event of <u>any</u> scoring tie during the final week, the best seed owns the tiebreak.
- d. 1 game is bowled in the groups on the assigned pairs.
- e. The bowler with the highest game in each group advances to the final grouping.
- f. The final group will bowl 1 game on the best remaining seed's pair to determine the winner.
- g. 2 shots of warm up on the final pair for each bowler is allowed prior to scoring. No exceptions.

By bowling in any sprint session, you accept the terms and conditions of these rules.